## Lattice point sets and applications (part I)



Workshop and Summer School on Applied Analysis 2023 TU Chemnitz Chemnitz, Germany September 2023

## <span id="page-1-0"></span>[The plan for today](#page-1-0)

- A light introduction to "lattice points" & "lattice rules".
- Usage for numerical integration of "periodic" functions.
- Analysis of the error.
- Some words on function spaces and the worst-case error.
- Some Julia code to demonstrate things. . .

### <span id="page-3-0"></span>[Lattice "points" or lattice "rules"?](#page-3-0)

#### Lattice rule  $=$  equal weight cubature using lattice points

For  $f \in \mathcal{H}_{\alpha}$  approximate the *d*-dimensional integral

$$
I(f) := \int_{[0,1]^d} f(\mathbf{x}) \, \mathrm{d}\mathbf{x}
$$

by an *n*-point lattice rule with generating vector  $\mathbf{z} \in \mathbb{Z}_n^d$ 

$$
Q_{n,\mathbf{z}}(f):=\frac{1}{n}\sum_{k\in\mathbb{Z}_n}f\bigg(\frac{\mathbf{z}k \bmod n}{n}\bigg).
$$

Worst-case error for  $f \in \mathcal{H}_{\alpha}$  for a given algorithm  $Q_n$  (e.g.  $Q_{n,z}$ ):

$$
e^{\det}(Q_n,\mathcal{H}_{\alpha}) := \sup_{\substack{f \in \mathcal{H}_{\alpha} \\ \|f\|_{\alpha} \leq 1}} |f(f) - Q_n(f)|.
$$

#### Lattice rule  $=$  equal weight quadrature using lattice points

For  $f \in \mathcal{H}_{\alpha}$  approximate the *d*-dimensional integral

$$
I(f) := \int_{[0,1]^d} f(\mathbf{x}) \, \mathrm{d}\mathbf{x}
$$

by an *n*-point lattice rule with generating vector  $\mathbf{z} \in \mathbb{Z}_n^d$ 

$$
Q_{n,\mathbf{z}}(f):=\frac{1}{n}\sum_{k\in\mathbb{Z}_n}f\bigg(\frac{\mathbf{z}k \bmod n}{n}\bigg).
$$

Worst-case error for  $f \in \mathcal{H}_{\alpha}$  for a given algorithm  $Q_n$  (e.g.  $Q_{n,z}$ ):

$$
e^{\det}(Q_n,\mathcal{H}_{\alpha}) := \sup_{\substack{f \in \mathcal{H}_{\alpha} \\ \|f\|_{\alpha} \leq 1}} |f(f) - Q_n(f)|.
$$

#### Lattice rule  $=$  equal weight quadrature using lattice points

For  $f \in \mathcal{H}_{\alpha}$  approximate the d-dimensional integral

$$
I(f) := \int_{[0,1]^d} f(\mathbf{x}) \,\mathrm{d}\mathbf{x}
$$

by an *n*-point lattice rule with generating vector  $\mathbf{z} \in \mathbb{Z}_n^d$ 

$$
Q_{n,\mathbf{z}}(f):=\frac{1}{n}\sum_{k\in\mathbb{Z}_n}f\bigg(\frac{\mathbf{z}k \bmod n}{n}\bigg).
$$

Worst-case error for  $f \in \mathcal{H}_{\alpha}$  for a given algorithm  $Q_n$  (e.g.  $Q_{n,z}$ ):

$$
e^{\det}(Q_n,\mathcal{H}_{\alpha}) := \sup_{\substack{f \in \mathcal{H}_{\alpha} \\ \|f\|_{\alpha} \leq 1}} |I(f) - Q_n(f)|.
$$

 $\rightsquigarrow$  For good lattice rule  $Q_{n,\mathbf{z}}$  converges like  $n^{-\alpha} \|f\|_{\alpha}$ . Optimal. Bakhvalov. Matching upper and lower bounds (mod logs).

# "Monte Carlo type" methods:  $\frac{1}{n}\sum_{k=1}^n f(\boldsymbol{\mathsf{x}}_k)$

What kind of cubature/quadrature method to use for d large?

- A product of classical quadrature rules? (Product of weights!)  $\rightarrow$  n = m<sup>d</sup>  $\Rightarrow$  The curse "by construction"!
- The plain Monte Carlo method:  $x_k \sim U[0,1)^d$ .

 $\rightarrow$  Free to choose *n*.

• Quasi-Monte Carlo methods: using some algebraic structure.  $\rightarrow$  Free to choose *n*.



Korobov space of dominating mixed smoothness  $\alpha > 0$ :

$$
\mathcal{H}_{\alpha}:=\left\{f\in L_2([0,1]^d):\|f\|_{\alpha}^2:=\sum_{\boldsymbol{h}\in\mathbb{Z}^d}r_{\alpha}^2(\boldsymbol{h})\,|\hat{f}(\boldsymbol{h})|^2<\infty\right\},\,
$$

with

$$
r_{\alpha}(\boldsymbol{h}) := \gamma_{\text{supp}(\boldsymbol{h})}^{-1} \prod_{j \in \text{supp}(\boldsymbol{h})} |h_j|^{\alpha}.
$$

Weighted spaces: Sloan & Woźniakowski (2001), Novak & Woźniakowski (2008, 2010, 2012), . . .

More on norms tomorrow. . .

#### Example of a good lattice rule

Eg:  $n = 21$  and  $z = (1, 13)$ : Fibonacci rule:  $n = F_k$ ,  $z = (1, F_{k-1})$ .



Only  $d = 2$ ,  $d > 2$ : Constructive methods for deterministic error: Fast component-by-component (Nuyens & Cools 2006, ...)  $\rightarrow$  Fixed vector z for a given *n*. (Or sequence of  $n = p^m$ , Cools, Kuo & Nuyens 2006).

#### What can we do with lattice points???

• INT: The integration problem: approximate

$$
I(f):=\int_{[0,1]^d}f(\mathbf{x})\,\mathrm{d}\mathbf{x}.
$$

- APP: The function approximation problem: find an approximation for an  $f \in \mathcal{H}$  minimizing some norm.
- Collocation methods.
- Least-squares methods.
- $\bullet$  ...

Note: If you are familiar with information based complexity (IBC): Since we use the lattice points as sample points this is the setting of standard information, sometimes called  $\mathsf{\Lambda}^{\text{std}}.$ 

Lots of work: Korobov, Sloan, Temlyakov, Niederreiter, a lot of people in this audience. . .

<span id="page-11-0"></span>[First demo](#page-11-0)

- A (rank 1) lattice point generator (as in Generator).
- The "order" of the points.
- Rotated grids or grids?
- Use for numerical integration.
- Good and bad rules?

# <span id="page-13-0"></span>[Error for an integrand;](#page-13-0) [Worst-case error for function space](#page-13-0)

#### Error for an integrand using lattice rule approximation

For  $f \in \mathcal{H}_\alpha$ , with  $\alpha > 1/2$ , or actually, for f with abs. conv. Fourier series, "Wiener algebra",

$$
f(\mathbf{x}) = \sum_{\mathbf{h} \in \mathbb{Z}^d} \hat{f}(\mathbf{h}) e^{2\pi \mathrm{i} \, \mathbf{h} \cdot \mathbf{x}}, \qquad \hat{f}(\mathbf{h}) := \int_{[0,1]^d} f(\mathbf{x}) e^{-2\pi \mathrm{i} \, \mathbf{h} \cdot \mathbf{x}} \, \mathrm{d} \mathbf{x},
$$

#### Error for an integrand using lattice rule approximation

For  $f \in \mathcal{H}_\alpha$ , with  $\alpha > 1/2$ , or actually, for f with abs. conv. Fourier series, "Wiener algebra",

$$
f(\mathbf{x}) = \sum_{\mathbf{h} \in \mathbb{Z}^d} \hat{f}(\mathbf{h}) e^{2\pi \mathrm{i} \, \mathbf{h} \cdot \mathbf{x}}, \qquad \hat{f}(\mathbf{h}) := \int_{[0,1]^d} f(\mathbf{x}) e^{-2\pi \mathrm{i} \, \mathbf{h} \cdot \mathbf{x}} \, \mathrm{d} \mathbf{x},
$$

we have

$$
E(f) := \frac{1}{n} \sum_{k \in \mathbb{Z}_n} f\left(\frac{zk \bmod n}{n}\right) - \int_{[0,1]^d} f(x) dx = \sum_{\substack{0 \neq h \in \mathbb{Z}^d \\ h \cdot z \equiv 0 \pmod{n}}} \hat{f}(h),
$$

by the character sum for  $\mathbb{Z}_n$ , we have for  $a = z \cdot h \in \mathbb{Z}$ ,

$$
\frac{1}{n}\sum_{k\in\mathbb{Z}_n}\exp(2\pi i k a/n)=\mathbb{1}\{a\equiv 0\ (\mathrm{mod}\ n)\}.
$$

(Show other slides with duals. . . )

Remember the definition:

Worst-case error for  $f \in \mathcal{H}_{\alpha}$  for a given algorithm  $Q_n$  (e.g.  $Q_{n,z}$ ):

$$
e^{\det}(Q_n,\mathcal{H}_{\alpha}) := \sup_{\substack{f \in \mathcal{H}_{\alpha} \\ \|f\|_{\alpha} \leq 1}} |f(f) - Q_n(f)|.
$$

#### Spaces based on series representations & Koksma–Hlawka

Assume  $L_2$ -ONB  $\{\phi_h\}_h$ ,  $\phi_0 = 1$ ,  $Q_n(1) = 1$ , and abs. summ.

$$
f(\mathbf{x}) = \sum_{\mathbf{h}} \hat{f}(\mathbf{h}) \phi_{\mathbf{h}}(\mathbf{x}), \quad \text{with} \quad \hat{f}(\mathbf{h}) := \int_{[0,1]^d} f(\mathbf{x}) \overline{\phi_{\mathbf{h}}(\mathbf{x})} \, \mathrm{d}\mathbf{x},
$$

#### Spaces based on series representations & Koksma–Hlawka

Assume  $L_2$ -ONB  $\{\phi_h\}_h$ ,  $\phi_0 = 1$ ,  $Q_n(1) = 1$ , and abs. summ.

$$
f(\mathbf{x}) = \sum_{\boldsymbol{h}} \hat{f}(\boldsymbol{h}) \phi_{\boldsymbol{h}}(\mathbf{x}), \quad \text{with} \quad \hat{f}(\boldsymbol{h}) := \int_{[0,1]^d} f(\mathbf{x}) \overline{\phi_{\boldsymbol{h}}(\mathbf{x})} \, \mathrm{d}\mathbf{x},
$$

then, for  $r_{\alpha,\gamma}$ (h) > 0 an "increasing" function,

$$
|I(f) - Q_n(f)| = \left| \sum_{h \neq 0} \hat{f}(\boldsymbol{h}) Q_n(\phi_{\boldsymbol{h}}) r_{\alpha, \gamma}(\boldsymbol{h}) r_{\alpha, \gamma}^{-1}(\boldsymbol{h}) \right|
$$
  
\$\leq \left( \sum\_{\boldsymbol{h}} \left| \hat{f}(\boldsymbol{h}) \right|^p r\_{\alpha, \gamma}^p(\boldsymbol{h}) \right)^{1/p} \left( \sum\_{\boldsymbol{h} \neq 0} |Q\_n(\phi\_{\boldsymbol{h}})|^q r\_{\alpha, \gamma}^{-q}(\boldsymbol{h}) \right)^{1/q}\$  
norm \$\times\$ worst-case error\*

(See next slide.)

$$
|I(f) - Q_n(f)| = \left| \sum_{\mathbf{h} \neq 0} \hat{f}(\mathbf{h}) Q_n(\phi_{\mathbf{h}}) r_{\alpha, \gamma}(\mathbf{h}) r_{\alpha, \gamma}^{-1}(\mathbf{h}) \right|
$$
  
\$\leq \left( \sum\_{\mathbf{h}} \left| \hat{f}(\mathbf{h}) \right|^p r\_{\alpha, \gamma}^p(\mathbf{h}) \right)^{1/p} \left( \sum\_{\mathbf{h} \neq 0} |Q\_n(\phi\_{\mathbf{h}})|^q r\_{\alpha, \gamma}^{-q}(\mathbf{h}) \right)^{1/q}\$  
norm \$\times\$ worst-case error<sup>\*</sup>

For  $1 < p \leq \infty$  and compatible choices of  $\phi_h$ ,  $Q_n$  and  $r_{\alpha,\gamma}$  we can find a "worst-case" representer  $\xi(x)$  for which

$$
|Q_n(\xi) - I(\xi)|^{1/q} = e(Q_n, \mathcal{F}_d), \tag{*}
$$

independent of the particular  $Q_n$ , e.g., Fourier series and lattice rules, Walsh series and digital nets, see Nuyens (2014) and  $Hickernell (1998a,b).$ 

#### Reproducing kernel Hilbert spaces,  $p = q = 2$

Given a one-dimensional reproducing kernel  $K(x, y) = \overline{K(y, x)}$ . Suppose  $\mathcal{H}(K)$  is separable:  $\mathcal{H}(K) = \text{span}\{\phi_h\}_h$  and  $\phi_0 = 1$ . Determine the eigenvalues and eigenfunctions, and assume  $\lambda_0 = 1$ .

$$
\int_{[0,1]} \phi(x) \overline{K(x,y)} dx = \lambda \phi(y).
$$

Then

$$
K(x,y) = \sum_{h} \frac{\phi_{h}(x)}{\sqrt{\lambda_{h}}} \frac{\overline{\phi_{h}(y)}}{\sqrt{\lambda_{h}}} = \sum_{h} \frac{\phi_{h}(x)}{\|\phi_{h}\|_{L_{2}}} \frac{\overline{\phi_{h}(y)}}{\|\phi_{h}\|_{L_{2}}},
$$

the  $\phi_h$  are  $L_2$ -orthogonal, with  $\|\phi_h\|_{L_2} =$ √  $\lambda_h$  and  $\|\phi_h\|_{\mathcal{H}} = 1$ , with

$$
\langle f, g \rangle_{\mathcal{H}} = \sum_{h} \lambda_h \hat{f}(h) \overline{\hat{g}(h)}, \qquad ||f||_{\mathcal{H}}^2 = \sum_{h} \lambda_h \left| \hat{f}(h) \right|^2.
$$

#### Multivariate weighted reproducing kernel Hilbert space

Use the one-dimensional space as building block for d dimensions by taking weighted tensor products (tensor product basis):

$$
K(\mathbf{x}, \mathbf{y}) = \sum_{u \subseteq \{1, \dots, d\}} \gamma_u \prod_{j \in u} K(x_j, y_j) = \sum_{\mathbf{h}} \gamma_u(\mathbf{h}) \prod_{j=1}^d \frac{\phi_{h_j}(x_j)}{\sqrt{\lambda_{h_j}}} \frac{\overline{\phi_{h_j}(y_j)}}{\sqrt{\lambda_{h_j}}} = \sum_{\mathbf{h}} r_{\alpha, \gamma}^{-2}(\mathbf{h}) \phi_{\mathbf{h}}(\mathbf{x}) \overline{\phi_{\mathbf{h}}(\mathbf{y})},
$$

With  $\mathsf{W}$  (You could now interpret  $\alpha$  as the decay of the eigenvalues.)

$$
r_{\alpha,\gamma}^{-2}(\boldsymbol{h}) = \gamma_{\mathfrak{u}(\boldsymbol{h})} \prod_{j \in \mathfrak{u}} \lambda_{h_j}^{-1} = \gamma_{\mathfrak{u}(\boldsymbol{h})} \prod_{j=1}^d \lambda_{h_j}^{-1},
$$

and  $\mathfrak{u}(\boldsymbol{h})=\{h_j:h_j\neq 0\}=\text{supp}(\boldsymbol{h}).$  Now, with  $\gamma_\emptyset=1$ ,  $Q_n(1)=1$ ,

$$
e^{2}(Q_{n};\mathcal{H})=-1+\sum_{k,\ell=1}^{n}w_{k}w_{\ell}K(\mathbf{x}_{k},\mathbf{y}_{\ell}).
$$

#### For a shift-invariant space and lattice rule

For a shift-invariant space we have

$$
K(\mathbf{x},\mathbf{y})=K(\mathbf{x}-\mathbf{y},0)
$$

and for a lattice rule we have

$$
\mathbf{x}_k - \mathbf{x}_{k'} = \mathbf{x}_{k-k' \bmod n},
$$

all on the torus  $[0,1)^d$ .

Hence:

$$
e^{2}(Q_{n,z}; \mathcal{H}) = -1 + \sum_{k,\ell=1}^{n} w_{k} w_{\ell} K(\mathbf{x}_{k}, \mathbf{y}_{\ell})
$$
  
= -1 +  $\sum_{\ell=1}^{n} \frac{1}{n} \sum_{k=1}^{n} \frac{1}{n} K(\mathbf{x}_{k-\ell \mod n}, 0)$   
= -1 +  $\frac{1}{n} \sum_{k=1}^{n} K(\mathbf{x}_{k}, 0).$ 

# <span id="page-24-0"></span>[Fast component-by-component](#page-24-0) [constructions](#page-24-0)

#### Construction of lattice rules and polynomial lattice rules

Point sets constructed for weighted spaces using fast component-by-component constructions using number theoretic transforms.



See <https://www.cs.kuleuven.be/~dirkn/qmc4pde/> and <https://www.cs.kuleuven.be/~dirkn/fast-cbc/>.

See, e.g., N. & Cools (2006a,2006b), Cools, Kuo, & N. (2006), Dick, Kuo, Le Gia, N. & Schwab (2014), N. (2014), Kuo & N. (2016), . . . Variations and speedups by: Gantner, Kritzer, Laimer, Leobacher, Pillichshammer, Schwab, ... New methods: Ebert, Kritzer, N., Osisiogu (2021), Kuo, N., Wilkes (2023), N., Wilkes (2023), . . . 17

#### Point generators

- Matlab/Octave: procedural generators like Matlab's rand:
	- latticeseq\_b2.m: radical inverse lattice sequence generator,
	- digitalseq\_b2g.m: gray coded radical inverse digital sequence generator (incl. higher-order, max 53 bit).
- Python: iterator classes, which can be used as standalone point generators from the command line (\_\_main\_\_):
	- latticeseq\_b2.py: iterator based (\_\_iter\_\_), set\_state for parallel computing,
	- digitalseq\_b2g.py: ditto, arbitrary precision using mpmath if needed.
- C++: header file based implementation with driver program for the command line:
	- latticeseq\_b2. (h|cpp): complies to ForwardIterator concept, set\_state for parallel computing,
	- digitalseq\_b2g. $(h|cpp)$ : ditto, max 64 bit.

#### Welcome to "The Magic Point Shop!"

Different flavours of quasi-Monte Carlo points to choose:

- Lattice rules.
- Lattice sequences.
- Polynomial lattice rules.
- Interlaced Sobol' sequences (higher-order).
- Interlaced polynomial lattice rules (higher-order).

And code  $(C++$  and Matlab) to use them...



Subsidiaries: QMC4PDE: construct points for parametrised PDEs.

### <span id="page-28-0"></span>[Second demo](#page-28-0)

- The van der Corput sequence for  $d = 1$ .
- The Korobov trick.
- Estimating the error by use of standard error. . .

## <span id="page-30-0"></span>[The end for today](#page-30-0)

• Thanks for listening. . .

- Thanks for listening. . .
- Please ask questions. . .
- Thanks for listening. . .
- Please ask questions. . .
- Now or later...
- Thanks for listening. . .
- Please ask questions. . .
- Now or later...

Tomorrow more advanced things: weighted function spaces, function approximation, . . .