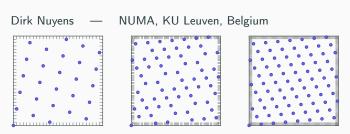
# Lattice point sets and applications (part I)



Workshop and Summer School on Applied Analysis 2023 TU Chemnitz Chemnitz, Germany September 2023

## The plan for today

- A light introduction to "lattice points" & "lattice rules".
- Usage for numerical integration of "periodic" functions.
- Analysis of the error.
- Some words on function spaces and the worst-case error.
- Some Julia code to demonstrate things...

## Lattice "points" or lattice "rules"?

#### Lattice rule = equal weight cubature using lattice points

For  $f \in \mathcal{H}_{\alpha}$  approximate the *d*-dimensional integral

$$I(f) := \int_{[0,1]^d} f(\boldsymbol{x}) \, \mathrm{d}\boldsymbol{x}$$

by an *n*-point lattice rule with generating vector  $\boldsymbol{z} \in \mathbb{Z}_n^d$ 

$$Q_{n,z}(f) := \frac{1}{n} \sum_{k \in \mathbb{Z}_n} f\left(\frac{zk \mod n}{n}\right).$$

Worst-case error for  $f \in \mathcal{H}_{\alpha}$  for a given algorithm  $Q_n$  (e.g.  $Q_{n,z}$ ):

$$e^{ ext{det}}(Q_n,\mathcal{H}_lpha):= \sup_{\substack{f\in\mathcal{H}_lpha\ \|f\|_lpha\leq 1}} |I(f)-Q_n(f)|.$$

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→ For good lattice rule  $Q_{n,z}$  converges like  $n^{-\alpha} ||f||_{\alpha}$ . Optimal. Bakhvalov. Matching upper and lower bounds (mod logs).

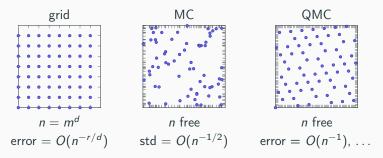
## "Monte Carlo type" methods: $\frac{1}{n} \sum_{k=1}^{n} f(\mathbf{x}_k)$

What kind of cubature/quadrature method to use for d large?

- A product of classical quadrature rules? (Product of weights!)  $\rightarrow n = m^d \Rightarrow$  The curse "by construction"!
- The plain Monte Carlo method:  $\mathbf{x}_k \sim U[0,1)^d$ .

 $\rightarrow$  Free to choose *n*.

Quasi-Monte Carlo methods: using some algebraic structure.
 → Free to choose n.



Korobov space of dominating mixed smoothness  $\alpha > 0$ :

$$\mathcal{H}_{\alpha} := \left\{ f \in L_2([0,1]^d) : \|f\|_{\alpha}^2 := \sum_{\boldsymbol{h} \in \mathbb{Z}^d} r_{\alpha}^2(\boldsymbol{h}) \, |\hat{f}(\boldsymbol{h})|^2 < \infty \right\},\,$$

with

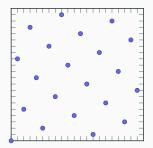
$$r_{\alpha}(\boldsymbol{h}) := \gamma_{\operatorname{supp}(\boldsymbol{h})}^{-1} \prod_{j \in \operatorname{supp}(\boldsymbol{h})} |h_j|^{\alpha}.$$

Weighted spaces: Sloan & Woźniakowski (2001), Novak & Woźniakowski (2008, 2010, 2012), ...

More on norms tomorrow...

#### Example of a good lattice rule

Eg: n = 21 and z = (1, 13): Fibonacci rule:  $n = F_k$ ,  $z = (1, F_{k-1})$ .



Only d = 2,  $d \ge 2$ : Constructive methods for deterministic error: Fast component-by-component (Nuyens & Cools 2006, ...)  $\rightarrow$  Fixed vector z for a given n. (Or sequence of  $n = p^m$ , Cools, Kuo & Nuyens 2006).

#### What can we do with lattice points???

• INT: The integration problem: approximate

$$I(f) := \int_{[0,1]^d} f(\boldsymbol{x}) \, \mathrm{d}\boldsymbol{x}.$$

- APP: The function approximation problem: find an approximation for an *f* ∈ *H* minimizing some norm.
- Collocation methods.
- Least-squares methods.

• ...

Note: If you are familiar with information based complexity (IBC): Since we use the lattice points as sample points this is the setting of standard information, sometimes called  $\Lambda^{\rm std}.$ 

Lots of work: Korobov, Sloan, Temlyakov, Niederreiter, a lot of people in this audience...

First demo

- A (rank 1) lattice point generator (as in Generator).
- The "order" of the points.
- Rotated grids or grids?
- Use for numerical integration.
- Good and bad rules?

# Error for an integrand; Worst-case error for function space

#### Error for an integrand using lattice rule approximation

For  $f \in \mathcal{H}_{\alpha}$ , with  $\alpha > 1/2$ , or actually, for f with abs. conv. Fourier series, "Wiener algebra",

$$f(\boldsymbol{x}) = \sum_{\boldsymbol{h} \in \mathbb{Z}^d} \hat{f}(\boldsymbol{h}) e^{2\pi i \, \boldsymbol{h} \cdot \boldsymbol{x}}, \qquad \hat{f}(\boldsymbol{h}) := \int_{[0,1]^d} f(\boldsymbol{x}) e^{-2\pi i \, \boldsymbol{h} \cdot \boldsymbol{x}} \, \mathrm{d}\boldsymbol{x},$$

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we have

$$E(f) := \frac{1}{n} \sum_{k \in \mathbb{Z}_n} f\left(\frac{\mathbf{z} k \mod n}{n}\right) - \int_{[0,1]^d} f(\mathbf{x}) \, \mathrm{d}\mathbf{x} = \sum_{\substack{0 \neq \mathbf{h} \in \mathbb{Z}^d \\ \mathbf{h} \cdot \mathbf{z} \equiv 0 \pmod{n}}} \hat{f}(\mathbf{h}),$$

by the character sum for  $\mathbb{Z}_n$ , we have for  $a = \mathbf{z} \cdot \mathbf{h} \in \mathbb{Z}$ ,

$$\frac{1}{n}\sum_{k\in\mathbb{Z}_n}\exp(2\pi\mathrm{i}\,k\,a/n)=\mathbb{1}\{a\equiv0\;(\mathrm{mod}\;n)\}$$

(Show other slides with duals...)

Remember the definition:

Worst-case error for  $f \in \mathcal{H}_{\alpha}$  for a given algorithm  $Q_n$  (e.g.  $Q_{n,z}$ ):

$$e^{\det}(Q_n,\mathcal{H}_lpha):=\sup_{\substack{f\in\mathcal{H}_lpha\ \|f\|_lpha\leq 1}}|I(f)-Q_n(f)|.$$

#### Spaces based on series representations & Koksma-Hlawka

Assume L<sub>2</sub>-ONB  $\{\phi_h\}_h$ ,  $\phi_0 = 1$ ,  $Q_n(1) = 1$ , and abs. summ.

$$f(\mathbf{x}) = \sum_{\mathbf{h}} \hat{f}(\mathbf{h}) \phi_{\mathbf{h}}(\mathbf{x}), \quad \text{with} \quad \hat{f}(\mathbf{h}) := \int_{[0,1]^d} f(\mathbf{x}) \overline{\phi_{\mathbf{h}}(\mathbf{x})} \, \mathrm{d}\mathbf{x},$$

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then, for  $r_{\alpha, \gamma}(\boldsymbol{h}) > 0$  an "increasing" function,

$$|I(f) - Q_n(f)| = \left| \sum_{\boldsymbol{h} \neq 0} \hat{f}(\boldsymbol{h}) Q_n(\phi_{\boldsymbol{h}}) r_{\alpha,\gamma}(\boldsymbol{h}) r_{\alpha,\gamma}^{-1}(\boldsymbol{h}) \right|$$
$$\leq \left( \sum_{\boldsymbol{h}} \left| \hat{f}(\boldsymbol{h}) \right|^p r_{\alpha,\gamma}^p(\boldsymbol{h}) \right)^{1/p} \left( \sum_{\boldsymbol{h} \neq 0} |Q_n(\phi_{\boldsymbol{h}})|^q r_{\alpha,\gamma}^{-q}(\boldsymbol{h}) \right)^{1/q}$$
norm × worst-case error<sup>\*</sup>.

(See next slide.)

$$|I(f) - Q_n(f)| = \left| \sum_{\boldsymbol{h} \neq 0} \hat{f}(\boldsymbol{h}) Q_n(\phi_{\boldsymbol{h}}) r_{\alpha,\gamma}(\boldsymbol{h}) r_{\alpha,\gamma}^{-1}(\boldsymbol{h}) \right|$$
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norm × worst-case error\*.

For  $1 and compatible choices of <math>\phi_h$ ,  $Q_n$  and  $r_{\alpha,\gamma}$  we can find a "worst-case" representer  $\xi(x)$  for which

$$Q_n(\xi) - I(\xi)|^{1/q} = e(Q_n, \mathcal{F}_d),$$
 (\*)

independent of the particular  $Q_n$ , e.g., Fourier series and lattice rules, Walsh series and digital nets, see Nuyens (2014) and Hickernell (1998a,b).

#### Reproducing kernel Hilbert spaces, p = q = 2

Given a one-dimensional reproducing kernel  $K(x, y) = \overline{K(y, x)}$ . Suppose  $\mathcal{H}(K)$  is separable:  $\mathcal{H}(K) = \operatorname{span}\{\phi_h\}_h$  and  $\phi_0 = 1$ . Determine the eigenvalues and eigenfunctions, and assume  $\lambda_0 = 1$ ,

$$\int_{[0,1]} \phi(x) \,\overline{K(x,y)} \, \mathrm{d}x = \lambda \, \phi(y).$$

Then

$$K(x,y) = \sum_{h} \frac{\phi_{h}(x)}{\sqrt{\lambda_{h}}} \overline{\frac{\phi_{h}(y)}{\sqrt{\lambda_{h}}}} = \sum_{h} \frac{\phi_{h}(x)}{\|\phi_{h}\|_{L_{2}}} \frac{\overline{\phi_{h}(y)}}{\|\phi_{h}\|_{L_{2}}},$$

the  $\phi_h$  are  $L_2$ -orthogonal, with  $\|\phi_h\|_{L_2} = \sqrt{\lambda_h}$  and  $\|\phi_h\|_{\mathcal{H}} = 1$ , with

$$\langle f,g \rangle_{\mathcal{H}} = \sum_{h} \lambda_{h} \hat{f}(h) \overline{\hat{g}(h)}, \qquad \|f\|_{\mathcal{H}}^{2} = \sum_{h} \lambda_{h} \left| \hat{f}(h) \right|^{2}.$$

#### Multivariate weighted reproducing kernel Hilbert space

Use the one-dimensional space as building block for d dimensions by taking weighted tensor products (tensor product basis):

$$\begin{split} \mathcal{K}(\boldsymbol{x},\boldsymbol{y}) &= \sum_{\mathfrak{u} \subseteq \{1,\dots,d\}} \gamma_{\mathfrak{u}} \prod_{j \in \mathfrak{u}} \mathcal{K}(x_{j},y_{j}) = \sum_{\boldsymbol{h}} \gamma_{\mathfrak{u}(\boldsymbol{h})} \prod_{j=1}^{d} \frac{\phi_{h_{j}}(x_{j})}{\sqrt{\lambda_{h_{j}}}} \, \overline{\frac{\phi_{h_{j}}(y_{j})}{\sqrt{\lambda_{h_{j}}}}} \\ &= \sum_{\boldsymbol{h}} r_{\alpha,\gamma}^{-2}(\boldsymbol{h}) \, \phi_{\boldsymbol{h}}(\boldsymbol{x}) \, \overline{\phi_{\boldsymbol{h}}(\boldsymbol{y})}, \end{split}$$

with

(You could now interpret  $\alpha$  as the decay of the eigenvalues.)

$$r_{\alpha,\gamma}^{-2}(\boldsymbol{h}) = \gamma_{\mathfrak{u}(\boldsymbol{h})} \prod_{j \in \mathfrak{u}} \lambda_{h_j}^{-1} = \gamma_{\mathfrak{u}(\boldsymbol{h})} \prod_{j=1}^d \lambda_{h_j}^{-1},$$
  
and  $\mathfrak{u}(\boldsymbol{h}) = \{h_j : h_j \neq 0\} = \operatorname{supp}(\boldsymbol{h}).$  Now, with  $\gamma_{\emptyset} = 1$ ,  $Q_n(1) = n$ 

$$e^2(Q_n; \mathcal{H}) = -1 + \sum_{k,\ell=1}^n w_k w_\ell K(\boldsymbol{x}_k, \boldsymbol{y}_\ell).$$

1.

#### For a shift-invariant space and lattice rule

For a shift-invariant space we have

$$K(\boldsymbol{x},\boldsymbol{y})=K(\boldsymbol{x}-\boldsymbol{y},0)$$

and for a lattice rule we have

$$\boldsymbol{x}_k - \boldsymbol{x}_{k'} = \boldsymbol{x}_{k-k' \bmod n},$$

all on the torus  $[0,1)^d$ .

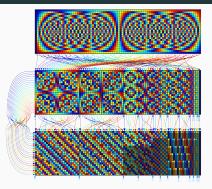
Hence:

$$e^{2}(Q_{n,z}; \mathcal{H}) = -1 + \sum_{k,\ell=1}^{n} w_{k} w_{\ell} K(\mathbf{x}_{k}, \mathbf{y}_{\ell})$$
  
=  $-1 + \sum_{\ell=1}^{n} \frac{1}{n} \sum_{k=1}^{n} \frac{1}{n} K(\mathbf{x}_{k-\ell \mod n}, 0)$   
=  $-1 + \frac{1}{n} \sum_{k=1}^{n} K(\mathbf{x}_{k}, 0).$ 

# Fast component-by-component constructions

#### Construction of lattice rules and polynomial lattice rules

Point sets constructed for weighted spaces using fast component-by-component constructions using number theoretic transforms.



See https://www.cs.kuleuven.be/~dirkn/qmc4pde/ and https://www.cs.kuleuven.be/~dirkn/fast-cbc/.

See, e.g., N. & Cools (2006a,2006b), Cools, Kuo, & N. (2006), Dick, Kuo, Le Gia, N. & Schwab (2014), N. (2014), Kuo & N. (2016), ...
Variations and speedups by: Gantner, Kritzer, Laimer, Leobacher, Pillichshammer, Schwab, ... New methods: Ebert, Kritzer, N., Osisiogu (2021), Kuo, N., Wilkes (2023), N., Wilkes (2023), ...

#### Point generators

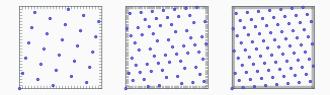
- Matlab/Octave: procedural generators like Matlab's rand:
  - latticeseq\_b2.m: radical inverse lattice sequence generator,
  - digitalseq\_b2g.m: gray coded radical inverse digital sequence generator (incl. higher-order, max 53 bit).
- Python: iterator classes, which can be used as standalone point generators from the command line (\_\_main\_\_):
  - latticeseq\_b2.py: iterator based (\_\_iter\_\_), set\_state for parallel computing,
  - digitalseq\_b2g.py: ditto, arbitrary precision using mpmath if needed.
- C++: header file based implementation with driver program for the command line:
  - latticeseq\_b2.(h|cpp): complies to ForwardIterator concept, set\_state for parallel computing,
  - digitalseq\_b2g.(h|cpp): ditto, max 64 bit.

#### Welcome to "The Magic Point Shop!"

Different flavours of quasi-Monte Carlo points to choose:

- Lattice rules.
- Lattice sequences.
- Polynomial lattice rules.
- Interlaced Sobol' sequences (higher-order).
- Interlaced polynomial lattice rules (higher-order).

And code (C++ and Matlab) to use them...



Subsidiaries: QMC4PDE: construct points for parametrised PDEs.

# Second demo

- The van der Corput sequence for d = 1.
- The Korobov trick.
- Estimating the error by use of standard error...

The end for today

• Thanks for listening...

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- Please ask questions...

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Tomorrow more advanced things: weighted function spaces, function approximation, ...